### STOR566: Introduction to Deep Learning Lecture 17: Transformers for Vision

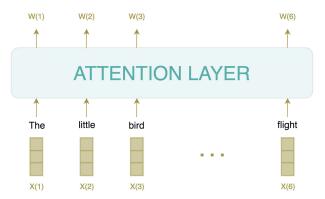
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Materials are from Deep Learning (UCLA)

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### Recap: Transformer for NLP



How can we apply it to computer vision?

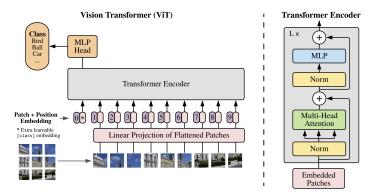
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# Vision Transformer (ViT)

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# Vision Transformer (ViT)

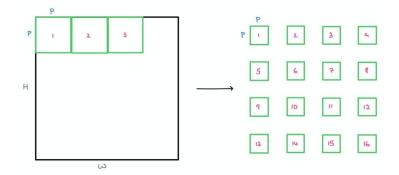
- Partition input image into  $K \times K$  patches
- A linear projection to transform each patch to feature (no convolution)
- Pass tokens into Transformer



(Dosovitskiy et al., 2020, "An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale")  $(\Box \Rightarrow \langle \Box \Rightarrow \langle \Xi \Rightarrow \langle \Xi \Rightarrow \rangle \equiv \langle \Im \land \langle \odot \rangle \langle \langle 4/22 \rangle \langle 2 \rangle$ 

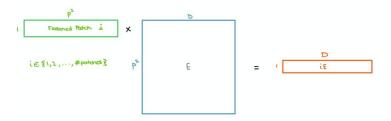
# ViT: Image processing

• Partition input image into  $K \times K$  patches



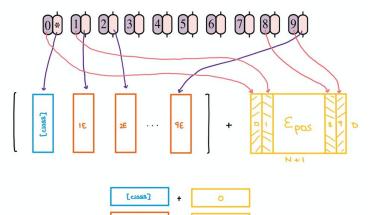
# ViT: Projection

• Flatten and projection to feature vector (no convolution)



# ViT: Positional encoding

• Add positional encoding



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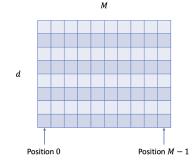
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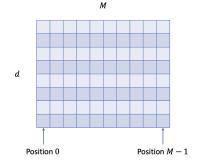
### ViT: Positional encoding

- For a maximum sequence length M and embedding dimension d
- Positional matrix:  $E_{pos} \in R^{d \times M}$
- Every column corresponds to one position



## ViT: Positional encoding

- For a maximum sequence length M and embedding dimension d
- Positional matrix:  $E_{pos} \in R^{d \times M}$
- Every column corresponds to one position



DNN can learn it!

Pros:

• Potentially capturing more complex positional relationships.

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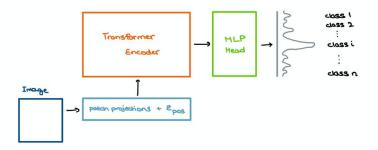
• Simple to implement and integrate into existing models.

Cons:

- Limits handling of longer sequences.
- Requires learning additional parameters.

# ViT: Class embedding

• Only outputs related to class embedding are fed into the MLP head



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# Vision Transformer (ViT) Techniques

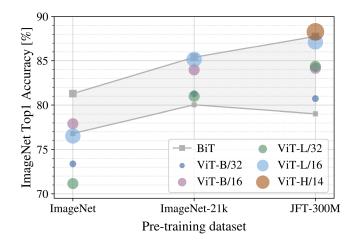
- Patches are non-overlapping in the original ViT
- N imes N image  $\Rightarrow (N/K)^2$  tokens
- Smaller patch size  $\Rightarrow$  more input tokens
  - Higher computation (memory) cost, (usually) higher accuracy
- Use 1D (learnable) positional embedding
- Inference with higher resolution:
  - Keep the same patch size, which leads to longer sequence

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• Use learnable class embedding

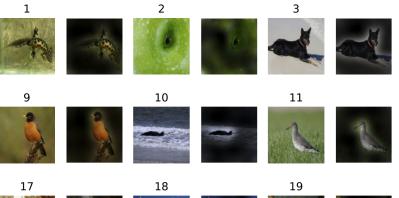
# ViT Performance

#### ViT outperforms CNN with large pretraining



BiT (2020): a SOTA CNN architecture

# Attention maps of ViT (to input)









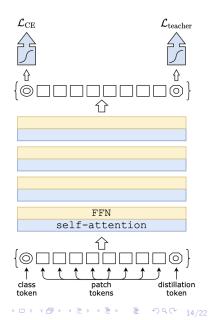






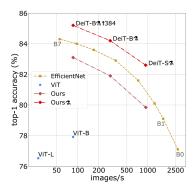
### Deit

- Deit (Touvron et al., 2021):
  - Distillation token to learn from a CNN teacher
  - Match the output correspond to the distillation token to the output of a teacher network
  - Learn from the CNN teachers who perform better on smaller datasets



# Deit Performance

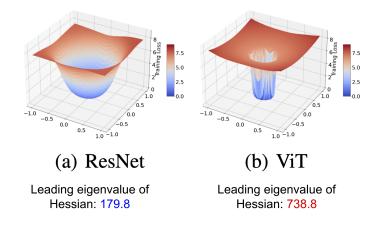
- Can ViT outperform CNN on ImageNet without pretraining?
- Train on ImageNet-1k train set
- Throughput vs. Accuracy:
  - Throughput: number of images processed per unit time
  - Accuracy: top-1 accuracy on ImageNet validation data



|                      |                | Fine-tuning    | Rand-Augment | AutoAug |       |              | Erasing | Stoch. Depth | Repeated Aug. | Dropout | Exp. Moving Avg. | top-1 accuracy   |                             |
|----------------------|----------------|----------------|--------------|---------|-------|--------------|---------|--------------|---------------|---------|------------------|------------------|-----------------------------|
| Ablation on↓         | Pre-training   |                |              |         | Mixup | CutMix       |         |              |               |         |                  | pre-trained 2242 | fine-tuned 384 <sup>2</sup> |
| none: DeiT-B         | adamw          | adamw          | 1            | x       | 1     | 1            | 1       | 1            | 1             | ×       | x                | 81.8 ±0.2        | $83.1 \pm 0.1$              |
| optimizer            | SGD<br>adamw   | adamw<br>SGD   | 1            | ×<br>×  | 1     | 1            | 1       | 1            | 1             | ×<br>×  | ×<br>×           | 74.5<br>81.8     | 77.3<br>83.1                |
| data<br>augmentation | adamw          | adamw          | ×            | X       | 1     | 1            | 1       | 1            | ~             | X       | Х                | 79.6             | 80.4                        |
|                      | adamw          | adamw          | ×            | ~       | ~     | ~            | 1       | 1            | 1             | ×       | Х                | 81.2             | 81.9                        |
|                      | adamw<br>adamw | adamw<br>adamw | 1            | X       | ×     | ×            | 1       | 1            | 1             | ×       | X                | 78.7<br>80.0     | 79.8<br>80.6                |
|                      | adamw          | adamw          | 1            | x       | ×     | Ŷ            | 1       | 1            | 1             | x       | x                | 75.8             | 76.7                        |
| regularization       | adamw          | adamw          | . /          | Х       | 1     | 1            | ×       | 1            | 1             | X       | Х                | 4.3*             | 0.1                         |
|                      | adamw          | adamw          | 1            | Х       | 1     | $\checkmark$ | 1       | ×            | 1             | ×       | Х                | 3.4*             | 0.1                         |
|                      | adamw          | adamw          | 1            | ×       | 1     | $\checkmark$ | 1       | ~            | ×             | ×       | X                | 76.5             | 77.4                        |
|                      | adamw          | adamw          | 1            | ×       | ~     | ~            | 1       | 1            | 1             | 1       | ×                | 81.3             | 83.1                        |
|                      | adamw          | adamw          | V .          | X       |       | ~            | 1       |              | ~             | X       | 1                | 81.9             | 83.1                        |

### ViT vs. ResNet

• ViT tends to converge to sharper regions than ResNet



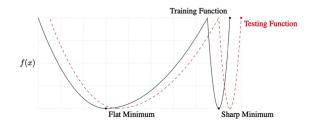
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(Li et al., 2018, "Visualizing the loss land- scape of neural nets")

### "Sharpness" is related to generalization

- Testing can be viewed as a slightly perturbed training distribution
- $\bullet\,$  Sharp minimum  $\Rightarrow\,$  performance degrades significantly from training to testing



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Figure from (Keskar et al., 2017)

### Sharpness Aware Minimization (SAM)

• Optimize the worst-case loss within a small neighborhood

 $\min_{w} \max_{\|\delta\|_2 \leq \epsilon} L(w + \delta)$ 

- $\epsilon$  is a small constant (hyper-parameter)
- Use 1-step gradient ascent to approximate inner max:

$$\hat{\delta} = \arg \max_{\|\delta\|_2 \le \epsilon} L(w + \delta)$$

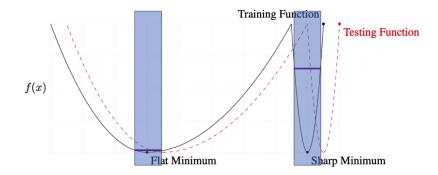
• Conduct the following update for each iteration:

$$\boldsymbol{w} \leftarrow \boldsymbol{w} - \alpha \nabla \boldsymbol{L}(\boldsymbol{w} + \hat{\delta})$$

(Foret et al., 2020, "Sharpness-Aware Minimization for Efficiently Improving Generalization")

## Sharpness Aware Minimization (SAM)

SAM is a natural way to penalize sharpness region (but requires some computational overhead)



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# SAM Performance

• When both trained by SAM, ViT outperforms ResNet on ImageNet (without pretraining, strong augmentation, distillation)

| Model              | #params | #params Throughput<br>(img/sec/core) |              | ImageNet Real |              | ImageNet-R   | ImageNet-C   |  |  |  |  |  |
|--------------------|---------|--------------------------------------|--------------|---------------|--------------|--------------|--------------|--|--|--|--|--|
| ResNet             |         |                                      |              |               |              |              |              |  |  |  |  |  |
| ResNet-50-SAM      | 25M     | 2161                                 | 76.7 (+0.7)  | 83.1 (+0.7)   | 64.6 (+1.0)  | 23.3 (+1.1)  | 46.5 (+1.9)  |  |  |  |  |  |
| ResNet-101-SAM     | 44M     | 1334                                 | 78.6 (+0.8)  | 84.8 (+0.9)   | 66.7 (+1.4)  | 25.9 (+1.5)  | 51.3 (+2.8)  |  |  |  |  |  |
| ResNet-152-SAM     | 60M     | 935                                  | 79.3 (+0.8)  | 84.9 (+0.7)   | 67.3 (+1.0)  | 25.7 (+0.4)  | 52.2 (+2.2)  |  |  |  |  |  |
| ResNet-50x2-SAM    | 98M     | 891                                  | 79.6 (+1.5)  | 85.3 (+1.6)   | 67.5 (+1.7)  | 26.0 (+2.9)  | 50.7 (+3.9)  |  |  |  |  |  |
| ResNet-101x2-SAM   | 173M    | 519                                  | 80.9 (+2.4)  | 86.4 (+2.4)   | 69.1 (+2.8)  | 27.8 (+3.2)  | 54.0 (+4.7)  |  |  |  |  |  |
| ResNet-152x2-SAM   | 236M    | 356                                  | 81.1 (+1.8)  | 86.4 (+1.9)   | 69.6 (+2.3)  | 28.1 (+2.8)  | 55.0 (+4.2)  |  |  |  |  |  |
| Vision Transformer |         |                                      |              |               |              |              |              |  |  |  |  |  |
| ViT-S/32-SAM       | 23M     | 6888                                 | 70.5 (+2.1)  | 77.5 (+2.3)   | 56.9 (+2.6)  | 21.4 (+2.4)  | 46.2 (+2.9)  |  |  |  |  |  |
| ViT-S/16-SAM       | 22M     | 2043                                 | 78.1 (+3.7)  | 84.1 (+3.7)   | 65.6 (+3.9)  | 24.7 (+4.7)  | 53.0 (+6.5)  |  |  |  |  |  |
| ViT-S/14-SAM       | 22M     | 1234                                 | 78.8 (+4.0)  | 84.8 (+4.5)   | 67.2 (+5.2)  | 24.4 (+4.7)  | 54.2 (+7.0)  |  |  |  |  |  |
| ViT-S/8-SAM        | 22M     | 333                                  | 81.3 (+5.3)  | 86.7 (+5.5)   | 70.4 (+6.2)  | 25.3 (+6.1)  | 55.6 (+8.5)  |  |  |  |  |  |
| ViT-B/32-SAM       | 88M     | 2805                                 | 73.6 (+4.1)  | 80.3 (+5.1)   | 60.0 (+4.7)  | 24.0 (+4.1)  | 50.7 (+6.7)  |  |  |  |  |  |
| ViT-B/16-SAM       | 87M     | 863                                  | 79.9 (+5.3)  | 85.2 (+5.4)   | 67.5 (+6.2)  | 26.4 (+6.3)  | 56.5 (+9.9)  |  |  |  |  |  |
| MLP-Mixer          |         |                                      |              |               |              |              |              |  |  |  |  |  |
| Mixer-S/32-SAM     | 19M     | 11401                                | 66.7 (+2.8)  | 73.8 (+3.5)   | 52.4 (+2.9)  | 18.6 (+2.7)  | 39.3 (+4.1)  |  |  |  |  |  |
| Mixer-S/16-SAM     | 18M     | 4005                                 | 72.9 (+4.1)  | 79.8 (+4.7)   | 58.9 (+4.1)  | 20.1 (+4.2)  | 42.0 (+6.4)  |  |  |  |  |  |
| Mixer-S/8-SAM      | 20M     | 1498                                 | 75.9 (+5.7)  | 82.5 (+6.3)   | 62.3 (+6.2)  | 20.5 (+5.1)  | 42.4 (+7.8)  |  |  |  |  |  |
| Mixer-B/32-SAM     | 60M     | 4209                                 | 72.4 (+9.9)  | 79.0 (+10.9)  | 58.0 (+10.4) | 22.8 (+8.2)  | 46.2 (12.4)  |  |  |  |  |  |
| Mixer-B/16-SAM     | 59M     | 1390                                 | 77.4 (+11.0) | 83.5 (+11.4)  | 63.9 (+13.1) | 24.7 (+10.2) | 48.8 (+15.0) |  |  |  |  |  |
| Mixer-B/8-SAM      | 64M     | 466                                  | 79.0 (+10.4) | 84.4 (+10.1)  | 65.5 (+11.6) | 23.5 (+9.2)  | 48.9 (+16.9) |  |  |  |  |  |

(Chen et al., 2021, "When vision transformers outperform ResNets without pre-training or strong data augmentations")

# ViT v.s. ResNet (representation power)

- Let's compare one ViT layer vs one convolution layer
- Reception field: (which input neurons can affect an output neuron)
  - CNN: some subarea of image (kernel size)
  - Self-attention: the whole image
  - $\bullet \; \Rightarrow \;$  there exists self-attention function that cannot be captured by convolution

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### Conclusions

• A brief introduction of Vision Transformer.

# Questions?

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